California Draw (War Mod)

* 2 Players
* 1 Deck
* The deck is shuffled and split evenly among the players

(these are now considered your decks)

* The game will now commence
* Each player will draw 5 cards from their decks

(these 5 cards are considered your “hand”

* Now each player will draw 1 card from the top of their decks and place it face up on the table between both players

(these two cards are considered the “anti” for the round as well as the reward for winning the round

* Cards from both player’s hands will be played in an attempt to win the two cards on the table. The victor also wins any and all cards played that round by both parties.
* A total of 5 rounds (Maximum) will be played. At the conclusion of 5 rounds the player with the most cards won is considered the victor
* Poker style “hands” are acceptable

(anywhere from 2-of-a-kind to a royal flush)

* Single card plays are also acceptable
* Any poker hand beats a single card play
* If both players play a single card, war rules are implemented whereas the highest played card wins. If both cards are of equal value then players will engage in war. 3 cards from their hands will be played face down on the table. Once all 6 cards are on the table each player will select a card from the face down group and that will be played against the opponent. Standard war rules apply to this stage as well, and if the cards are again equivalent in value the players will rinse and repeat until a victor emerges. War counts as a 1 round of California Draw, regardless of how many stages of war the round reaches